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GU		HAND WEAPONS Weapon	Cost	Weight			
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SPEED/RANGE For complete	GE TABLE table, see p. 550.	HIT LOCATION Modifier Location	m	ARMOR & POSSESSIONS Item	Location	Cost	Weight
Speed/ Range Modifier 0 -1 -2 -3	Linear Measurement (range/speed) 2 yd or less 3 yd 5 yd 7 yd	0 Torso -2 Arm/Le -3 Groin					
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-12 -13	200 yd 300 yd	downloaded at www.sjgames.com/gurps/resour Copyright © 2004	ces/.				
-14 -15	500 yd 700 yd	Steve Jackson Games Incorpora All rights reserved.	ed.				
CHARACTE	R NOTES						
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